

Storyboard for *Fringe Runner*

SPOILER ALERT: All the scenes from *Fringe Runner* are shown below!

<p>Scene 1 (Ch. 1) Reyne retrieves a package from a Myrad ship in the direct path of a star swarm (setting: space)</p>	<p>Scene 2 (Ch. 2) Reyne escapes with the package (setting: on board the <i>Gryphon</i>)</p>	<p>Scene 3 (Ch. 2) The <i>Gryphon</i> is force-docked by a CUF warship (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 4 (Ch. 3) Reyne's crew is detained (setting: space, on board the <i>Arcadia</i>)</p>
<p>Scene 5 (Ch. 3) Heid has Reyne's package seized while she probes his past (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 6 (Ch.4) Heid sets a course for Alluvia to drop off the package (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 7 (Ch. 5) The <i>Gryphon</i> lands on Playa; Reyne gets penalized for being late (setting: Ice Port's docks)</p>	<p>Scene 8 (Ch. 5) Reyne meets with Vym who blackmails him to take another job (setting: Vym's place, Ice Port)</p>
<p>Scene 9 (Ch. 6) The <i>Gryphon</i> departs Playa; Reyne discovers Vym made changes to his ship (setting: on board the <i>Gryphon</i>)</p>	<p>Scene 10 (Ch. 7) Reyne meets Critch at the Uneven Bar; Critch attacks Reyne (setting: Nova Colony)</p>	<p>Scene 11 (Ch. 8) Critch coerces Reyne into joining the Uprising (setting: Critch's office, Nova Colony)</p>	<p>Scene 12 (Ch. 9) Sebin is inducted as a full-fledged Founder (setting: underground room in Alluvia)</p>
<p>Scene 13 (Ch. 9) Heid and Sebin's relationship deepens (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 14 (Ch. 10) Reyne learns more about the package and confronts Critch (setting: on board the <i>Gryphon</i>)</p>	<p>Scene 15 (Ch. 11) The <i>Gryphon</i> reaches Sol Base to discover it's been hit by the blight (setting: on board the <i>Gryphon</i>)</p>	<p>Scene 16 (Ch. 12) The <i>Gryphon</i> escapes the CUF and flees to Ice Port (setting: on board the <i>Gryphon</i>)</p>
<p>Scene 17 (Ch. 13) Heid learns the blight was released at Sol Base on Darios (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 18 (Ch. 14) The <i>Gryphon</i> lands on Playa (setting: Tulan Base)</p>	<p>Scene 19 (Ch. 14) The CUF <i>Trinity</i> attacks Ice Port (setting: Tulan Base)</p>	<p>Scene 20 (Ch. 15) As Ice Port is destroyed, Reyne's crew figure out their next steps (setting: Tulan Base)</p>
<p>Scene 21 (Ch. 16) Critch arrives; Reyne and Critch reach an uneasy partnership (setting: Tulan Base)</p>	<p>Scene 22 (Ch. 17) Heid receives an invitation from the Seamstress (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 23 (Ch. 18) The <i>Honorless</i> and <i>Gryphon</i> depart Ice Port to meet Heid (setting: Tulan Base)</p>	<p>Scene 24 (Ch. 19) Critch, Heid, and Reyne form an alliance to stop Myr's aggression (setting: Nova Colony)</p>
<p>Scene 25 (Ch. 20) Reyne lays out the plan for his crew (setting: on board the <i>Gryphon</i>)</p>	<p>Scene 26 (Ch. 21) Heid takes over the <i>Arcadia</i> to go against the Collective (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 27 (Ch. 22) Reyne and Critch hijack a Myrad hauler (setting: space)</p>	<p>Scene 28 (Ch. 23) Reyne and Critch reach Myr's space barrier and find the CUF fleet (setting: on board the hauler)</p>
<p>Scene 29 (Ch. 24) Reyne and Critch bypass the fleet (setting: space)</p>	<p>Scene 30 (Ch. 24) Reyne and Critch land on Myr; the two crews split up (setting: Myr docks)</p>	<p>Scene 31 (Ch. 25) Critch and crew run into trouble stealing the fungicide at a warehouse (setting: Myr warehouse)</p>	<p>Scene 32 (Ch. 25) Critch destroys the warehouse, but he steals something first (setting: Myr warehouse)</p>
<p>Scene 33 (Ch. 26) Reyne gets proof of Myr's plans at Wintsel's mansion (setting: Myr mansion)</p>	<p>Scene 34 (Ch. 26) Things turn bad at the mansion; Reyne kills Wintsel (setting: Myr mansion)</p>	<p>Scene 35 (Ch. 27) Reyne/Critch meet Mason; the traitor is revealed; a crew member is killed (setting: Alluvia warehouse)</p>	<p>Scene 36 (Ch. 28) Heid learns she was betrayed by Sebin (setting: on board the <i>Arcadia</i>)</p>
<p>Scene 37 (Ch. 28) Heid kills Sebin (setting: on board the <i>Arcadia</i>)</p>	<p>Scene 38 (Ch. 29) Reyne and crew escape Mason and the CUF by entering Alluvia's waters (setting: Alluvia)</p>	<p>Scene 39 (Ch. 29) Throttle rescues Reyne, Critch, and crew (setting: Alluvia space docks)</p>	<p>Scene 40 (Ch. 30) Critch transmits files, revealing the truth; Reyne and Critch make amends (setting: Nova Colony)</p>